



GAME AND INTERACTIVE MEDIA DESIGN

This program focuses on the design, development, and business of interactive media with opportunities to create interactive content, apps and animation. This is one of media's largest, fastest growing, industries.



MEDIA TECHNOLOGY I

Students explore the general field of communications focused primarily on media production industries.



FOUNDATIONS OF ANIMATION

Students learn the technical language used in the animation industry and basic animation methods.



MOBILE APPLICATIONS

This course introduces students to programming technologies, design and development related to mobile applications.



GAME DESIGN AND DEVELOPMENT

This course emphasizes game programming within a core computing education to prepare students for careers in the game, simulation, modeling, training, and visualization industries.